

### Geography – Llandudno (A contrasting locality)

Children will develop their locational and place knowledge through studying the physical and human geography of a defined region of the UK. Children will then draw comparisons by identifying similarities and differences in environmental regions and land patterns.

### Design and Technology – Cushions

Throughout this topic, children will research, design and create their very own cushion. They will understand clear specifications, audience and purpose in order to design a product for a set brief. They will also explore different stitching types and add applique such as a zip or buttons to the end product.

### PSHCE – Global citizenship

Children will be encouraged to think about their role and place within society as well as understanding their rights and responsibilities and who protects them. They will discuss and explore the word citizen in local, national and global contexts to understand similarities, differences and shared responsibilities.

### Science – States of matter

In this topic, children will re-embed their understanding of the three states of matter – gas, liquids and solids. Children will investigate and explore the processes of melting, evaporating, freezing and condensing through experimenting with reversible changes.



## Curriculum Map

YR: 4

TERM: Spring

### English

**Narrative** (Stories with imaginary settings/Stories which raise issues and dilemmas)

**Non-fiction** (Recounts – Newspapers and Magazines/Persuasive texts)

**Poetry** (Exploring forms)

### Mathematics

Addition and subtraction  
Multiplication and division  
Area and perimeter  
Fractions  
Decimals  
Time

All areas of learning with encompass recaps, rehearsal time, practical use of resources to embed learning, independent learning time to work through varied fluency questions as well as problem solving and reasoning opportunities.

### French – Playtime

Play time! This Unit of French teaches children vocabulary surrounding the theme of playtime. This topic will be learnt around songs, games and actions. The end result will be children taking part in a discussion about their favourite play ground games and where they like to play and why.

### History – Castles and Knights

Children will explore what castles are and why they were built. Children will investigate a timeline of castles and identify key features of different castles throughout history. They will make connections and draw contrasts between civilisations by gaining an understanding of the connections between local, regional, national and international history.

### Art and Design – Mosaics

Children will explore the style of mosaics through researching artists whose work inspired (or was inspired by) mosaics before creating and crafting their own mosaic with a unique style to them. To achieve this, children will compare the ideas, methods and approaches used in their own and other artists' and mosaic makers work to create a final piece of their own.

### Computing – Website design

Children will learn how to create their very own website by investigating the key components of websites, identifying the audience of purpose of different websites and understanding each step of creating a website for a specific purpose.

### RE – God

Children will learn to explore, question and respond to the Christian belief of God. They will read stories from the Bible, listen to different Christians opinions of God before sharing their own ideas, beliefs and values through discussion and narrative.